

Puzzle-8 2 for Windows 4.0, NT, and Win32s

Description

Puzzle-8 2 is a computerized version of the well-known 8 tile puzzle. To solve the puzzle, one starts with a scrambled tile arrangement like the following:

```
-----  
| 3 |   | 8 |  
-----  
| 2 | 5 | 7 |  
-----  
| 1 | 4 | 6 |  
-----
```

and then moves tiles into the empty square until the tiles are arranged as follows:

```
-----  
| 1 | 2 | 3 |  
-----  
| 4 |   | 5 |  
-----  
| 6 | 7 | 8 |  
-----
```

Running the Program

After starting the program, the tiles will be scrambled, and you can begin solving the puzzle.

Moving Tiles

A tile can be moved if sliding it one position up, down, left, or right will place it in the empty square. To move a tile, select it with the mouse. The program will beep if you attempt an illegal move.

On-Line Help

To get help while the program is running, select the Help button with the mouse.

Program Info.

To get information about this program (i.e. version number, copyright, etc), select the About this Program... button with the mouse.

Quitting the Program

When you're finished running the program, select the Exit Program button with the mouse.

Distribution and Payment

Puzzle-8 2 may be freely copied without cost, provided it is not changed in any way. If you find the program useful, please send \$7.50 to:

Pocket-Sized Software
8547 E. Arapahoe Road
Suite J-147
Greenwood Village, CO 80112 USA

Other Shareware Programs from Pocket-Sized Software

Program Name	Description	Requires	Windows 4.0, NT, and Win32s Version
Astronomy Lab	Astronomy program for MS Windows 3.1	Win 3.1	AVAILABLE
Astronomy Clock	Clock for astronomy enthusiasts	Win 3.1	AVAILABLE
Bog	Word search game	Win 3.1	AVAILABLE
FracView	Fractal viewer	Win 3.1	AVAILABLE
Hangman	Hangman game	Win 3.1	AVAILABLE
MIDI JukeBox	Plays multiple MIDI files on sound card	Win 3.1	AVAILABLE
Puzzle-8	8 tile puzzle	Win 3.1	AVAILABLE
RCALC	Talking RPN calculator	Win 3.1	AVAILABLE
Stopwatch	Clock/stopwatch program	Win 3.1	AVAILABLE
Talking Clock	Talking clock	Win 3.1	AVAILABLE

